

Unit 1 - Equations and Inequalities - Study Guide



Inequalities

Symbol	Meaning	Graph
$<$	Less than	
$>$	Greater than	
\leq	Less than or equal to	
\geq	Greater than or equal to	

- If you multiply or divide by a negative, **FLIP** the inequality sign
- Write the variable on the **LEFT**

Compound Inequalities

- \wedge means **AND**
 - two points are connected by a line segment
 - arrows point at each other
 - EXAMPLES:
 - $[-3, 9)$
 - $7 < x \leq 25$
 - $x > -12 \wedge x < 0$
- \vee means **OR**
 - arrows point different directions
 - EXAMPLES:
 - $(-\infty, -2) \vee [5, \infty)$
 - $x < -3 \vee x \geq 7$

Interval Notation

() for open points, $>$ or $<$
 [] for closed points, \geq or \leq
 ∞ and $-\infty$ always use ()

Order of Operations

P	Parenthesis/Groupings (absolute value, brackets)	G
E	Exponents/Square Roots (whichever comes first)	E
M	Multiply/Divide (whichever comes first)	M
A	Add/Subtract (whichever comes first)	S

The Real Number System

RATIONAL NUMBERS

any number that **CAN** be written as a fraction

- Decimals that repeat (0.333...)
- Decimals that end (-2.5643)
- The square roots of perfect squares ($\sqrt{49}$)
- fractions ($\frac{2}{3}$, $-\frac{7}{2}$, etc.)

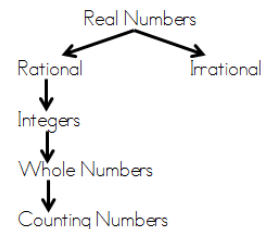
IRRATIONAL NUMBERS

any number that **CAN'T** be written as a fraction

- Decimals that don't repeat and don't terminate (1.23462...)
- The square roots of non-perfect square ($\sqrt{10}$)

rational \bullet rational = rational
 rational + irrational = irrational
 rational \bullet irrational = irrational

Use your calculator to help ☺



Solving Equations and Inequalities

- Distribute (when necessary)
- Get rid of fractions by multiplying by the denominator (when necessary)
- Sort (variables to the left, constants to the right)
- Combine like terms
- Divide by the coefficient
- Check using your calculator

Cross multiply to solve proportions

Checking Answers Using the TI-Nspire

- Store the value you got for the variable into the variable
 $x = 2$ looks like 2 STO x
 for $x > 7$ you could use 8, 9, 10, etc. but NOT 7
 Press CTRL \rightarrow VAR to get the STO key
- Type the whole equation or inequality into your calculator and press enter
- TRUE means you solved it correctly, FALSE means you made a mistake

Differences between Equations, Expressions and Equations

- Expressions **DO NOT** have $=, >, <, \geq,$ or \leq symbols
- Equations **ALWAYS** have $=$
- Inequalities have $>, <, \geq,$ or \leq symbols
- A **TERM** is an expression joined by multiplication or division
 EX: $x, 2xy, AB$ EX: $2x + 1$ is 2 TERMS

Intepreting Solutions

- If you solve an **equation** and your solution is a variable equal to a number, you have ONE solution. EX: $x = -3$
- If you solve an **inequality**, be careful of what actually is a solution. It must make the inequality statement TRUE. EX: $x < 4$ the number 4 NOT a solution because 4 is not less than 4 but 3, 2, 1, -50, etc. are all solutions.
- If you solve an **equation** and your solution has no variables and neither side is the same, you have NO solutions. EX: $7 = -2$
- If you solve an **equation** and both sides of your solution are the same, you have INFINITELY many solutions. EX: $0 = 0$

Properties of Real Numbers

- The **Commutative Property: Addition OR Multiplication**
 - Changes the **order** of the terms
 - $a + b = b + a$ or $a \cdot b = b \cdot a$
- The **Associative Property: Addition OR Multiplication**
 - Changes **groupings**
 - $(a + b) + c = a + (b + c)$ or $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- The **Identity Property**
 - After the operation, the number (or variable) **stays the same**
 - Addition - Always 0 ○ Multiplication - Always 1
 - $a + 0 = a$ ▪ $a \cdot 1 = a$
- The **Inverse Property**
 - Trying to get back to the **identity**
 - Addition - always the "opposite" sign of a ○ Multiplication - always the reciprocal of a
 - $a + -a = 0$ ▪ $a \cdot \frac{1}{a} = 1$
 - Add to get 0 ▪ Multiply to get 1
- The **Distributive Property**
 - gets rid of **parenthesis** through multiplication
 - $a(b + c) = ab + ac$ or $a(b - c) = ab - ac$
 - You can also pull out a variable as well (backwards distributing/factoring)
- The **Properties of Equality: Addition and Multiplicative**
 - if you add the same number to both sides of an equation, the sides remain equal
 - if you multiply (or divide) a number to both sides of an equation, the sides remain equal

Converting Units

- Always write as a form of 1 EX: $\frac{1 \text{ foot}}{12 \text{ inches}}$
- Know your conversions
- Make the units "cross cancel" when converting
- EXAMPLE: Convert 2 ft/sec to inches per minute

$$\frac{2 \text{ ft}}{1 \text{ sec}} \bullet \frac{12 \text{ in}}{1 \text{ ft}} \bullet \frac{60 \text{ sec}}{1 \text{ min}} = 1,440 \text{ in/min}$$

Solving Word Problems

1. Read and underline key info
2. Define variables/Draw a picture/Make a table)
3. Write and solve an equation
4. Does your answer make sense?
5. Answer the question

Consecutive Integer: $x, x+1, x+2, x+3, \dots$

Consecutive EVEN: $x, x+2, x+4, x+6, \dots$

Consecutive ODD: $x, x+2, x+4, x+6, \dots$

Age - set up a table

Money - use parenthesis and never forget to multiply the quantity by the value of the coin

Perimeter - draw a picture

Pythagorean Theorem - use $a^2 + b^2 = c^2$

- If you don't know 3 things you need 3 LET statements, 2 things 2 LET statements, etc.
- Always define variables first - that will help you get an equation or inequality

Equivalent Equations

→ Re-writing formulas

- Follow the same steps as solving a regular equation
- Use INVERSE OPERATIONS
- Get variable specified ALONE
- Answers will usually look messy

EX: Solve for r in terms of V and h .

$$V = \pi r^2 h \text{ divide both sides by } \pi h$$

$$\frac{V}{\pi h} = r^2 \text{ take square root of both sides}$$

$$\sqrt{\frac{V}{\pi h}} = r \text{ final answer } \odot$$